

THE KING OF CHICAGO

IBM and compatibles Quick Reference

GETTING STARTED

Your computer should be booted with DOS version 2.11 or higher. Insert Reel One in drive A:. From the A: prompt type one of the following commands:

king A: to play from one floppy drive.

king A: B: to play from two drives (Reel Two must be in B:)

king C: to play from hard drive partition C:

king D: to play from hard drive partition D:

king install C: to install game on hard drive C:

king install D: to install game on hard drive D:

If your system is running from a hard drive, type **A:** to access your game disk. The hard drive installation routine will automatically create a new subdirectory on your hard drive called `king_88` and copy all of the files from Reel One and Two into the new directory. This takes about 10 minutes on a typical XT type machine.

When starting King of Chicago from hard drive Reel One must be in your computer's A: drive. You may remove the disk once the game has begun.

Keyboard control uses the numeric keypad keys 1-9 for directional control. This is designed to emulate the positions of a joystick. The space bar is the "fire button".

PLAYING THE GAME

Most of the action in King of Chicago revolves around the movement of a small arrow shaped pointer on your screen. As the game progresses Pinky will need your help to make decisions. When Pinky can't decide what to do next, move the arrow to one of his "thought balloons" and push the button. Choose quickly or he will make up his own mind. And remember, every decision you make will affect the characters in that episode!

Sometimes Pinky will think about drawing his gun. When the gun appears, move the joystick or keyboard keys to aim and press the button if you decide to fire. Be sure to stay on your toes, you never know what the other characters will do.

If you should ever want to pause or exit the game, press the CONTROL key. After completing its current activity the program will display the King of Chicago Control Panel. Operated by moving the arrow over a selection and pressing the fire button, it will also allow you to change the speed of dialogue and to turn off the music and sound effects.

Some monitors do not display the default CGA palette correctly. To change the color palette during the game, press the F10 key.

THE DESKTOP

At regular intervals (approximately once a month) Pinky returns to his office. When the desktop appears you may "click on" the following items:

- | | |
|----------------|---|
| Lola: | Allows you to visit with Lola. |
| ledger: | The ledger lets you review money matters. |
| map: | Click on the map to discuss territory grabbing strategies with Ben. |
| keys: | Exit the screen by clicking on the keys. |

NOTE: The ledger will open to a statement of your current finances. Click on the small plus or minus sign to adjust monthly payments and salaries. To adjust your monthly *income* you'll have to leave notes in the ledger for Ben. For example, if you want to squeeze more cash out of your speakeasies, click on the word "SAME" until it says "MORE".

To exit the ledger, click on the far right edge of the screen.

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Quick Reference Card by Eric Pobirs.

Questions & Answers

How long should a typical game last?

That depends on how you play. There are over a BILLION different ways to play The King of Chicago! But a typical winning game will last about an hour.

I need help with the drive-by bombings...

Successful demolition requires a steady hand and careful timing. As the car drives by the front of the building, press the button to lob the bomb. Learn to gauge the bomb's trajectory by the position of your car relative to the window you're trying to hit.

How important are the decisions I make in the game?

Some of your decisions will cause branches in the game while others affect the personalities of the characters involved in that particular scene. For example, making a caustic remark to Lola will boost Pinky's *toughness* but decrease Lola's *happiness*. (And if she gets too unhappy--well, watch out! Conversely, the boys are more likely to mutiny with a weak leader; it's a very delicate balance.)

Do I ever want my monthly income to be less?

Yes. Your income producing ventures can only yield so much. If you push them too hard they might become unproductive. Also, the more effort you put into one area the less energy and resources you'll have for another.

How many ways are there to win the game?

There are at least three *completely different* ways to win The King of Chicago. So keep playing!

If the sun's on fire how come there isn't any smoke?

What?

Why did my losses change when I adjusted the salaries?

Losses are based on the monthly income *minus* the salaries you are about to pay out. It is extremely important for the gang to be profitable. Its also important to grease a few palms to gain influence and keep the law off your back. Whenever you open the ledger balancing the numbers is as important as straight shooting.

Why did I lose men after a shootout with Santucci?

Whenever you get into a gun battle with the Southside gang you risk losing a few men. Every time you allow them to get a shot off, you lose a valuable gang member. If there are no more men left in the gang, the next shot will kill Pinky.

Is there a secret to blowing away the Old Man in his car?

Yes.

Will the game play by itself?

Yes. Unless you call the Control Panel the game will take off by itself (until you do something), making random decisions along the way. For example, if you pause too long at the desktop, you may find that the computer takes you off to see Lola, or it might even open the ledger. So keep on your toes and keep moving!

Why do I keep getting attacked as I head off on a raid?

When Pinky leaves in his car he runs the risk of being followed and attacked by one of Santucci's hoodlum pals. Your odds of being ambushed increase immediately following a successful raid, so it's sometimes helpful to lay low for a month or two.